

Siskiyou Golden Fair

DESTRUCTION DERBY INFORMATION

Sunday, August 12, 2018 @ 4:00 PM

TOTAL PURSE: \$5,750

MAIN EVENT PAYOUT: 1st Place \$2,500, 2nd Place \$1,500, 3rd Place \$1,000

HEAT PAYOUTS: 1st Place \$125, 2nd Place \$75, 3rd Place \$50

AWARDS: Trophies will be awarded to 1st, 2nd and 3rd place winners in each heat and in the main event. A trophy will be given out for the best appearing car and will be chosen by the crowd.

All prize money will be mailed out after the event. All monetary winners must complete a W-9 prior to their payment being issued.

We have attempted to focus on three key objectives:

- (1) to provide safety for everyone involved in the derby,
- (2) to ensure that vehicle rules are fair to all participants in the event,
- (3) to ensure this is a fun and thrilling and entertaining event for everyone.

We encourage you to read all the rules carefully and in their entirety. While we have made these rules with safety in mind, we and our agents do not assume any liability in respect to the rules, your application thereof and your safety. We have provided flexibility in areas where, in our opinion, safety is not compromised nor an unfair advantage created in the interest of ensuring fairness the rules are subject to the interpretation of our derby officials and as such may be adjusted to create a balance in the competition. Please remember that any equipment the officials consider not within the intent of the rules will be considered illegal for competition purposes.

EVENT RULES

1. Entry Forms are to be mailed or delivered to the Fair Office (1712 Fairlane Road, Yreka CA 96097) before Friday, August 3, 2018. Fees are \$40 per car and driver. All entry fees are made payable to the 10th DAA and are subject to acceptance by the Derby Promoter and Fair Management. Entries brought to the back gate the day of the event will be \$60 per car and driver and only cash will be accepted. Pit passes will be \$25 each. All appropriate forms must be completed and submitted with payment. There will be NO REFUNDS.
2. Pit Gate will open at 10:00 AM and close at 3:00 PM. No one will be allowed to enter after that time.
3. It is mandatory that all drivers, pit crew and staff will sign the appropriate liability waivers and their pit pass must be worn and visible at all times. All individuals entering the pit area MUST be 18 years or older. There will be a mandatory meeting for all drivers and crews at 3:30 PM and the event will start at 4:00 PM.
4. Cars must be off their trailers and be inspected by 3:10 PM. Only the driver will be present at the time of inspection. No work will be allowed on the cars after they have passed inspection.

5. Cars will be assigned to heats by the derby officials. To qualify to participate in the main event, a car must participate in a heat.
6. Vehicle numbers MUST be painted on each side of the vehicle and roof. Numbers must be large and legible, no profanity. Roof signs no larger than 2 feet high and 3 feet long may be welded or bolted along the center line of the roof and forward to the cross bar. No sheet metal screws are allowed.
7. There will absolutely NO alcoholic beverages, drugs or weapons allowed in the pits or in the arena. Any driver or crew member, that is obviously intoxicated, or under the influence of a controlled substance, will not be allowed to compete and will be asked to leave. Drivers are responsible for their crew and can be disqualified for their actions!
8. Verbal or physical abuse will not be tolerated. There will be no fighting in the pit area.
9. There will be no animals allowed in the pits.
10. Each event will begin after all drivers have placed their vehicle nose first against the tires at the arena perimeter.
 - a. The start of each event will be signaled by green flags, green lights, and a shotgun blast.
 - b. Red flags, red lights, and a shotgun blast will signal all vehicles to come to a complete stop, either for safety reasons or the end of the event. Any car that keeps moving and hitting other cars after the red flags, red lights, and shotgun blast may be disqualified at the discretion of the derby officials.
 - c. A furled black flag is a warning. An unfurled black flag indicates a disqualification. If you get a black flag DQ, stop your vehicle and stay inside unless told to get out by an official. If you are disqualified you will load up your vehicle and you and your crew will leave the grounds. If a driver is black flagged for any reason, that driver will be kicked out for 2 years.
 - d. A white flag indicates that you are disabled and finished for that event.
11. Safety requirements.
 - a. All drivers must wear a D.O.T. approved safety helmet at all times while inside the vehicle. No open face or army style helmet or football helmet will be allowed.
 - b. Safety gloves, boots or closed toe shoes, long sleeve shirts, and full length pants are mandatory.
 - c. Safety belts and/or lap belts are required and must be buckled at all times while driver is inside the vehicle. EXCEPTION: FIRE.
 - d. All vehicles must have a fire extinguisher mounted where it is accessible to the driver and derby officials.
12. The “two minute rule” time limit will be strictly enforced. This means that you must move under your own power and make a legal hit on another car or you will be disqualified. All cars must make hits on other cars within 2 minutes; failure to do so will result in the car being stopped and shut down from that event. Stalling, sandbagging, not mixing it up and taking too long to start your car may be a disqualification to you and your car.
13. No driver door hits. If an official sees an intentional or deliberate drivers door hit, you will be disqualified immediately.
14. Any unnecessary driving outside of the pit area or speeding in the pits will cause that driver to be disqualified. When a driver is disqualified the car is also disqualified.

15. Drivers must stay inside their vehicles for the entire event; with the exception of fire/emergency or an official tells you to exit the vehicle. If you are instructed to exit your vehicle, you must go immediately to the pit area.
16. If your car gets rolled over or on its side during an event the judges will stop the event for safety reasons. If your car is deemed safe by the derby officials then you may restart your car and continue in the derby. If your car is flipped over a 2nd time then you will be done for that event.
17. If you consider your car done for that event you may wave off other cars from hitting you. Once you do this you are finished for that event. You cannot restart your car or move it in any way. Only when the event is over and the derby officials instruct you to move, may you move your car. If you restart your car and try to hit another car you will be disqualified from the entire event and stripped of all winnings. If any other driver hits your car intentionally after you wave off, then that driver will be disqualified for that event.
18. No teaming. This rule does not apply with 3 cars remaining.
19. The arena and pit area must remain clean and clear of debris during and after the event.
20. All vehicles, persons and equipment are expected to be out of the arena and pit area by 9:00 PM.

VEHICLE RULES

PLEASE READ THESE CAREFULLY TO INSURE QUALIFYING

1. Open to all American made hardtop cars only. No Chrysler Imperials, no trucks, no vans, no 4X4's will be allowed to enter the event.
2. DOORS, HOOD & TRUNK – Doors may be welded solid on the outside only. Trunk lids may be welded up to 36 inches of weld total, deck lids in station wagons may have 36 inches of weld total; deck lid must have a 12 inch by 12 inch hole cut in the center for inspection. All material not to exceed 2 inch by ¼ inch, hoods must be OEM stock to that car. NO oversized hoods on suicide Lincoln's. Four hood bolts only. If you don't want to weld doors and trunk lids, you may run 4 chains or 4 bolts per door and trunk lid. Not to exceed ½ inch in size.
3. HOODS - Must have 12 inch hold in center for fire purpose. Hoods may be bolted with 4 1 inch bolts. Front 2 hood bolts may contact frame by welding or bolted. On the core support only, back 2 hood bolts may go to a 6x6 corner plate only, not to frame. Crown Vics may tilt frame at crush box or transmission mount, cut welds, tilt and re-weld only, NO adding metal. Front core support may have a free floating body spacer not to exceed 2 inch by 2 inch by ¼ inch thick. Hood bolt may pass through it. Body spacer can't be welded to the frame or body at all. 2003 and newer Crown Vics may have a bolt in front cradle and suspension. Two bolts per side only. Rear Crown Vics may have ZTR style brackets to mount control arms to.
4. MOTOR & TRANSMISSION - Must be welded in stock position and may have full engine cradle. Motors can have 10 inches of weld on each side of motor to motor mount cross member only 20 inches total. NO motor setbacks, NO mid motor mounts, and NO back motor mounts. Head chains are ok but NO motor mounts in front of the water pump. Dust protector is ok but firewall must be cut out around it. Transmission braces are ok and ultra-bells are ok. Do NOT use these to strengthen or reinforce the body or frame in any way. Transmission cross member not to exceed 2x4 by ¼ inch thick. Ran from frame to

frame. NO kickers or angled pieces off of the cross member.

5. RADIATOR – Must be in stock OEM position only, AC condenser is OK in front of radiator. Bolt it or wire it in place only, no welding AC condenser in. No homemade radiators.
6. SUSPENSION & REAR ENDS – Stock OEM A-Arms and spindles only. NO homemade or aftermarket derby built spindles. A-Arms may be welded down using ¼ thick material, not to exceed 12 inches of weld total on each A-Arm, aftermarket or strengthened tie-rods are ok. Rear ends must be an OEM stock 5 lug passenger car rear-end, bracing of rear-end is ok. Pinon brake is ok. Shorten leaf springs is ok. NO added leafs, 6 leaf spring clamps only. Keep it simple.
7. COIL SPRING REAR ENDS – May have a hump plate on outside of frame only. Measuring 12 inches wide, 6 inches tall, ¼ thick. Rear control arms must be OEM stock and NO strengthening them. You may run a pipe welded to the top of rear end and resting underneath the frame for bumper height. You may chain rear end around frame, or through the floor board on a uni-body car. Slider drivelines are ok. You may use ZTR style coil spring conversion kit on Crown Vics, but brackets may not be wider than 3 ½.
8. BUMPERS & BUMPER BRACKETS – Brackets must be OEM stock to that car only, NO swapping from front to rear. Brackets may be welded to frames and to bumper. Homemade brackets not to exceed 2x4 by 14 inches long measured from back to bumper. Half inch thick maximum size. Brackets may be placed on outside of frame only if OEM stock bracket is shorter than 14 inches long, you may add to it to get the 14 inches. Follow size and thickness rule. 5 MPH bumpers are ok, you may weld bumper seams solid; NO adding metal to bumper or seams. NO loading or stuffing bumpers. A 4x4 by ¼ inch thick homemade bumper is ok on the front and rear of the car. Leave ends open to look through front bumper. Front bumper ONLY may have a 4 inch by 24 inch point. You may cap point but you have to have a 2 inch hole cut in it. Bumpers may have a 4 inch x 6 inch by ¼ thick pad welded to back of the bumper to mount brackets to. NO corner braces off of bracket to bumper. Bumper heights not to exceed 18 inches measured from ground to bottom of bumper. NO part of any body may be welded to the bumpers at all.
9. CROSSBARS – You may run a 3 point cage. Door bars can start 1 inch from front of firewall and end 1 inch from rear wheel well, door bars not to exceed 1 foot in size and can't be welded to the floor board. Crossbars may be ran at front dash area and must be 6 inches away from firewall. 2nd crossbar may be ran behind the seat within 6 inches. 3rd crossbar may be ran across the rear wheel humps as a gas tank protector. Keep 3rd bar 1 inch away from rear wheel humps. Halo “Rollover bars” are ok. Must be within 10 inches from back of seat. Halo can be welded to crossbars and touch floorboard, but not welded to the floor board. Halo can be bolted or welded to the roof. Passenger side door bar may have a bar going to the floor board for a battery protector, but not welded to the floor. Not to exceed 2x4 by ¼ inch thick. Driver door may have plate inside or outside door; door bar can also have a 2x4 by ¼ inch thick bar going to the floor board.
10. GAS TANKS – Must be mounted in the back seat area. Up to 8 gallons of gas, must be secured to cage or floorboard. Batteries must be covered at all times. Please build your car to these rules only, NO overbuilding. Do not read these rules as a “grey area”. Do only what these rules say, If you are found CHEATING you will have only ONE chance to fix the problem or you will be sent home. If it doesn't say you can do it – DON'T DO IT!

11. BODY – All bodies must be OEM stock, NO adding or strengthening of the body. NO fender well bolts, all body brushings must be in place in OEM stock locations, rusty body bolts may be replaced with new bolts, same size as OEM bolts.
12. TIRES – 7:00 15's highway tread only on drive axle, mud and snow traction tires are ok on the front of the car only, up to 15 inch rims only not to exceed 10 ply. NO studs in tires, air filled only. 14 inch tires are ok. NO bobcat or tractor/forklift tires. Tires will be inspected before and after the derby.
13. FRAMES & REPAIR – Must be OEM stock to that make and model of the car. NO filling or doubling up frame in any way. NO filling frame holes. Top frame seam from firewall forward may be welded with one pass of weld only. Front frame horns may be cut back to front side of core support only. NO moving of core support, core support must be in stock OEM spot. Frame repair on USED cars only is ok. Frame repair not to exceed 24 inch total, broke up however you want max thickness ¼ inch, on either side of frame, not top or bottom. Frame repair can't touch bumper brackets at all. Frame repair must be on a bent spot on the frame. Rust repair, if body or floor boards have rust holes, you may patch it with same size material as OEM; DO NOT overlap material more than 1 inch in any direction. Note: Please take pictures of holes to show during inspection. "Y" frame Chryslers and Caddy's and any other "Y" frame car may pull the "Y" together and weld it up on the front frame only. Welded across top of frame only NOT BOTTOM.
14. BRAKES – all cars must have working brakes on the car, and must show they work in inspection. Cars without brakes will NOT be allowed to run. If a used or new car is deemed unsafe during inspection that car will NOT be able to run in the event.
15. WINDOW BARS – Not to exceed 2 inch by ¼ inch thick. Window bars may go to the window opening only welded or bolted. 4 window bars total.

PROTESTING CARS: A protest may be filed at the end of the derby, by a driver only. \$250 cash will be given to the head tech, you must point out exactly what is illegal about that car. IF the protest is found not valid the accused driver will get half the money and the tech will get the other half. IF it's found true you will get your money back and the cheated car will lose his spot.

THESE ARE THE RULES. BUILD TO ONLY THESE RULES. NO OVER BUILDING AT ALL. TECH AND OFFICIALS HAVE THE FINAL SAY. YOU HAVE ONE ATTEMPT TO PASS TECH.

Any questions or concerns please contact
Jesse Williams at 530-310-1415.

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HEAT # _____

STOCK CLASS ONLY

Driver: _____ DOB: _____ Age: _____
Mailing Address: _____
City: _____ State: _____ Zip: _____
Phone(s): _____
Car Make: _____ Model: _____ Year: _____
Car Number: _____

Sponsors:

ENTRY FEES:

Registration for Car & Driver must be received by August 3, 2018	\$40.00
Late Registration Fee OnSite August 12, 2018	\$60.00
All Pit Passes (must show proof of age)	\$25.00

Make check or money order payable to 10th DAA and mail to 1712 Fairlane Road, Yreka CA 96097.
Only cash will be accepted on the day of the event.